

PROGRAM AND PURPOSE

Objectives of education:

The content of this course will allow students to undertake a study of analysis or synthesis of mechanical systems. At the licensing stage, three essential parts are to be considered:

- (I) A mathematical reminder on the essential mathematical tools needed to study mechanisms (twist, vector product, commoment, linear systems, etc.).
- (II) A good reading of a plane of a mechanical system with a view to releasing the equivalence classes, contact graph, standardized mechanical links, minimum schematization and classification of the mechanisms.
- (III) Static and kinematic studies of parallel links, series links and closed chains.

Recommended prior knowledge:

Vector analysis, Industrial design, general technology, rational mechanical and mechanical manufacturing.

Algebra: Matrix, determinant, linear systems and matrix operations

Content of the material:

Chapter 1: Preliminary and Reminders

- Concept of the twist and its characteristics
- Definitions and assumptions:

Machine. Mechanisms. Kinematic chain. Fixed or built element. Binding/Kinematic torque. Plan mechanism. Spherical mechanism. Space mechanisms. Example of mechanisms.

- Usual mechanical connections:

Chapter 2: Modelling of mechanisms

- Graph associated with a mechanical system.
- Chains and kinematic diagrams of a mechanical system.

Chapter 3: Mobility and hyperstatism of a mechanism

- Definitions: Kinematic and static analysis of parallel links
- Kinematic and static analysis of series links
- Kinematic and static analysis of closed chains
- Systematic search for isostatic solutions.

Chapter 4: Kinematic analysis of planning mechanisms

- Definition of a plan mechanism
- Identification of parameters of a plan mechanism
- Grashoff's laws for 4-bar articulated mechanisms.
- Analysis of the movements of a plan mechanism (Graphic Method, Analytical Method, Case Study)

Chapter 5: Introduction to OAD and synthesis of mechanisms

- Design of an isostatic mechanism using DAO software (solidworks)
- Simulation on the Module CosmosMoution