



## %Exam : Operating Systems 1 (OS 1)%

Duration: 1h 30 - Documents: not allowed    First Name : .....  
Academic year : 2025 / 2026    Last Name : .....  
Level : L2    Semester : 5    Group : .....  
Date : 10/05/2026 (08 : 30 – 10 : 30)    **Score :    ··· / 20**

### **Exercise 1 :** (Understanding Questions) (4.5 Points / 15 Minutes)

- Q1)** What are the two components of a virtual address used in segmented virtual memory?  
.....
- Q2)** Identify the following in one phrase or sentence (do more than just expand the acronym, though).
- a) **PTE (Page Table Entry) :** .....  
.....
- b) **Working set :** .....  
.....  
.....
- c) **Thrashing :** .....  
.....  
.....
- Q3)** The text section of a process contains the program code; what are the other sections of the memory allocation for a process?  
.....
- Q4)** The CPU scheduling can be preemptive and non-preemptive, what is the main difference between them?  
.....  
.....  
.....  
.....
- Q5)** Would increasing the number of frames always decrease the number of page faults for a particular reference string for FIFO? Why or why not?  
.....  
.....

**Exercise 2 : (Logical Addresses & Physical Addresses) (3 Points / 15 Minutes)**

**Q1)** In paging, given the logical address **0xAFF9** (in hexadecimal) with a page size of **512 bytes**, what is the page number and offset in decimal?

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.....

Consider the following segment table (in hexadecimal) :

| Segment # | Limit  | Base   |
|-----------|--------|--------|
| 0         | 0x1000 | 0x1400 |
| 1         | 0x0400 | 0x6300 |
| 2         | 0x0400 | 0x4300 |
| 3         | 0x1100 | 0x3200 |
| 4         | 0x1000 | 0x4700 |

**Q2)** What are the physical addresses (in decimal) for the following logical addresses (segment # and offset)?

**a) < 0, 4 548>**

.....

.....

**b) < 4, 1 048 >**

.....

.....

**Q3)** What are the logical addresses (segment # and offset) for the following physical addresses (in decimal)?

**a) 16 394**

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.....

.....

**b) 6 154**

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**Exercise 3 : (Unix Process Creation) (2.5 Points / 10 Minutes)**

Consider the following section of the code and assume that all fork system calls are successful.

```
void main() {
    int j = 2;
    pid_t pid;
    while (j >= 1) {
        pid = fork();
        j=j-1;
        if (pid > 0) {
            printf("In parent %d. \n", j);
        }
        else {
            printf("In child %d. \n", j);
        }
    }
}
```

**Q1)** What value is returned if **fork** system call is not successful?

.....

**Q2)** Draw a process tree for the above program.

.....  
 .....  
 .....  
 .....  
 .....  
 .....

**Q3)** What will be printed?

.....  
 .....  
 .....  
 .....  
 .....  
 .....

**Exercise 4 : (CPU Scheduling) (4.5 Points / 20 Minutes)**

Consider a single-processor system and the four processes **A**, **B**, **C** and **D**, which perform computation and I/O with a disk according to the times given below.

| Arrival Time | Process | 1 <sup>st</sup> CPU | 1 <sup>st</sup> I/O | 2 <sup>nd</sup> CPU | 2 <sup>nd</sup> I/O | 3 <sup>rd</sup> CPU |
|--------------|---------|---------------------|---------------------|---------------------|---------------------|---------------------|
| 1            | A       | 2                   | 3                   | 2                   | 3                   | 2                   |
| 3            | B       | 4                   | 1                   | 4                   | -                   | -                   |
| 4            | C       | 2                   | 1                   | 2                   | -                   | -                   |
| 7            | D       | 1                   | 1                   | 1                   | 1                   | 1                   |

The processes are available from the start, in this order : **A** then **B** then **C** then **D**. Give the execution charts for the following scheduling algorithms:



**Exercise 5 : (Paging) (3 Points / 15 Minutes)**

Consider a system using paging technology and having the following characteristics:

- A page table with  **$2^{16}$  entries**
- Each page table entry is coded on **16 bits**. An entry contains a frame number reference and a presence/absence bit.
- The offset is coded on **16 bits**
- A virtual address is indexed by **2 Byte**

Answer the following questions, always justifying your answer:

**Q1)** What is the size of a page?

.....

.....

**Q2)** How many frames does physical memory contain?

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.....

**Q3)** What is the size of physical memory?

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.....

**Q4)** What is the size of virtual memory?

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**Q5)** What is the size of the address bus in bits for this system?

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**Exercise 6 : (Replacement Algorithms) (4.5 Points / 15 Minutes)**

Consider the following page reference string: 7, 5, 2, 3, 1, 1, 7, 2, 0, 3, 6, 5, 4, 3, 2

Assuming demand paging with four frames, how many page faults would occur for the following replacement algorithms?

**a) FIFO**

| <b>FIFO</b>        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|--------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Reference String   | 7 | 5 | 2 | 3 | 1 | 1 | 7 | 2 | 0 | 3 | 6 | 5 | 4 | 3 | 2 |
| Frame 1            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 2            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 3            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 4            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault = ..... |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

**b) LRU (Least Recently Used)**

| <b>LRU</b>         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|--------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Reference String   | 7 | 5 | 2 | 3 | 1 | 1 | 7 | 2 | 0 | 3 | 6 | 5 | 4 | 3 | 2 |
| Frame 1            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 2            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 3            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 4            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault = ..... |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

**c) Second-Chance**

| <b>Second-Chance</b> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|----------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Reference String     | 7 | 5 | 2 | 3 | 1 | 1 | 7 | 2 | 0 | 3 | 6 | 5 | 4 | 3 | 2 |
| Frame 1              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 2              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 3              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Frame 4              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault           |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Page Fault = .....   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

|                  |
|------------------|
| <b>Good Luck</b> |
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